FIFR20

You don't need to be the biggest football fan in the world to have heard of FIFA (Federation Internationale de Football Association) - the governing body for football. And, the video game series bearing the organisation's name is one of the most successful ever. The lure of this football series is that official licensing gives your child the opportunity to play games in the role of their favourite players. They can either work through a story mode version of the game or play online in competitions against other players. The game, released annually by Electronic Arts under the EA Sports label, is available for a range of consoles, and there are also mobile versions available for smartphones and tablets.





What parents need to know about



CONSTANT SERIES REFRESHES

The big selling point for the FIFA range of games is that it FIFA includes current players; a feature which no other football video game offers. However, this means that a new version of the game is released every year, with updated teams, players and stadia, plus new gameplay features and tweaks. And, with every annual update of the game, there is an expectation that it will be far better than the previous one, so the pressure to upgrade and buy the new version is likely to be immense!



FAKE EMAILS AND SCAMS

Your child may receive an email or see a message on social media or in forums which appear to be a genuine FIFA promotion. While the link may seem like a FIFA login page, it's a phishing scam to capture a login name and password. Scammers may use names that sound legitimate, like 'EA Admin' or 'FIFA Developer'.



JUST ONE MORE GAME

Your child could be playing FIFA games on their computer or console for very long periods of time. That's not to say that computer-based matches are a full 90 minutes long, but a series of 20-minute matches can very quickly fill up a day! The World Health Organisation has classified 'gaming disorder' as a mental health problem - this is when children have trouble controlling their gaming behaviour and let it reign over their lives and daily routine.



IN GAME CHAT

While the FIFA video game is suitable for children of all ages as it does not include any inappropriate content, there is the issue of in-game chat. Your child can play with other people online and chat with them using headsets. As this is largely unregulated, it could mean that your child is exposed to language or conversations that you deem unsuitable.



BUYING ADD-ONS

In-game purchases are to be expected in any modern game and FIFA is no different. FIFA Ultimate Team (commonly called FUT) is a mode in FIFA that lets gamers build teams of players from any league, playing both offline and online to win coins. These can be used to buy better players or packs containing random players. While some purchases can be made using in-game currency, other purchases involve spending with real world money, which could become expensive. There have been reports of parents receiving large credit card bills resulting from in-game purchase made by their children.

FIFA GAMEPLAY

The FIFA series has been criticised for the competitive nature of gameplay leading to aggression in some players. Add to this the chance to converse with other players via in-game chat, and the potential for anger levels is likely to rise... especially if you're losing heavily!



Top Tips For Parents

ABOUT THE SERIES REFRESHES

As a parent, the implications of this really depends on the age of your child and your relationship with them. It may be that playing and sharing games is part of your family life and so this isn't a problem, but just be mindful that being involved with the FIFA franchise is unlikely to be a one-off eventit's the start of a gaming journey that could last for many, many years and involve numerous (potentially expensive) upgrades.



STEER CLEAR OF SCAMMERS

You should teach your children to stay clear of scams. Explain to them that they must be wary of any link which asks them to either verify their username and password or provide other sensitive information; game developers will never send a message asking for login information. Console messages, emails and websites, or social media posts promoting contests for in-game content, such as packs, players, or coins requiring login information are fake.



MONITOR ACTIVITY

The parental controls on consoles can be used to restrict the amount of time spent playing.
Physically monitoring how much time your child is spending in FIFA is recommended - just as you might monitor how much time they spend watching TV. Keep an eye out for warning signs, such as a lack of interest in other activities, tiredness or fatigue, neglect of personal hygiene, changes in character or anger issues whe your child is told to stop playing a game.



FIFA without making use of the chat facility - it's something that adds to the experience. However, you should ensure your child is aware of how to silence any abusive players and how to report anyone who becomes problematic.



RESTRICT PURCHASES

to a gaming account, so ensure that your card is not being used for this! There's also support for PayPal payment, so also check who has [access to this type of account. Depending on the platform your child is using to play FIFA, there are different parental controls that can be put in place to restrict spending should you allow them to link a card to their account. There is also a payment option called Paysafecard, which allows you to make payments online without the use of a bank account or credit card. As you can top up balances, this makes it easy to control spending.

ENCOURAGE BREAKS

Monitoring in-game chat may be difficult as you're likely to only be able to hear one side of a conversation. However, noticing how your child is reacting may be a reasonable indicator of the general mood. Dealing with both the frustrations of a game as well as troublesome people can serve as useful life lessons, but as a parent, you know your child better than anyone else. If you notice your child is getting too upset or angry, that's the time to intervene and try to encourage them to take a break from the game.

Meet our expert

Mark Foster has worked in the gaming industry for 5 years as a writer, editor and presenter. He is the current gaming editor of two of the biggest gaming news sites in the world, UNILAD Gaming and GAMINGbible. Starting gaming from a young age with his siblings, he has a passion for understanding how games and tech work, but more importantly, how to make them safe and fun.









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